



Alpha Company

Daniel Schinlofen

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(This book still contains adult themes, like the first two did. if you didn't care for them, you probably won't care for this one either.)

Rejoin Alburet Two-souled as his journey in Alpha World continues. He has two quests that still need to be resolved; one that deals with Nobility, while the other is from the Dark Lord. Before he can deal with either of them, Mindblown brings down the server. As they are about to launch a mass scale immersion testing phase.

Gerald, Marysue, Karen and Fluffball are four of the lucky ones selected for the testing phase. Gerald plans to drum up recruitment for the guild, Alpha Company, during the meet and greet before the immersion testing starts.

The quartet of newly minted friends will meet for the first time in the real world. Will they get along or will something force them apart before the game goes back on-line with them immersed.

Welcome to Book 3 of Alpha World: Alpha Company. It is based on the newly minted guild getting its feet under it and seeing what they can do as hundreds of new long-term testers get used to the idea of long term immersion.

(This book still contains adult themes, like the first two did. if you didn't care for them, you probably won't care for this one either. You've been warned twice now, don't say I didn't warn you. The detail of the adult content didn't increase, but it is still present.)

Alpha Company Details

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From Reader Review Alpha Company for online ebook

Anthony says

The third book in the Alpha World series outshines the previous two books.

I was a little hesitant to continue after the first book due to all the sex scenes. But i'm glad I stayed with the series since the third book really stands on it's own. Alpha Company explores more of the main characters stories (Fluffball, Karen, Alburet, Stacia and her family.) I think that's where the true story lies anyway. Most LitRPG authors tend to worry to much about levels and powers and not enough about the actual characters. I'm glad that that isn't the case here. Sometimes secondary characters will overact, they'll be too mean or say something that doesn't really fit what a normal person in that position would say. However those scenarios are few and far between. Overall I'm crazy excited how the story and characters are taking shape. Highly recommend this to any LitRPG lover.

Locuus says

The book is very similar to the previous ones but at this point it is no longer breaking any new ground and has become repetitive. We keep reading the same daily grind formula which makes it feel more like watching a reality show than living an adventure.

A couple of new things happen but together they probably take 10-15% of the book.

Hopefully the next volume will quicken the pace and give the main character something to work towards different than mob grinding.

David says

An expanding world

I like how the story begins with all of the main characters friends entering the game for long term immersion. There is a lot of character building for all members of the main party as well as more world building a fun nods to other MMOs and online gaming culture. I'm looking forward to the next book as this one ends with everyone set to embark on a grand adventure.

Bolajide Adeyoye says

Looking forward to the next entries

I like this author. I like the way this story focuses on relationships and character interactions, even when I started to get series fatigue from stationing all three books it never felt pointless to read them, I never felt like I was wasting my time. Like the author said if you don't like books or his writing then you probably should have stopped by now, but if you do like what he's offering you're in for something nice.

DJay says

I rather liked the development in this series. The MC is starting to find out more about himself that I thought was a nice and pleasant surprise. Well, not pleasant surprise, but it was a nice change of pace for a litRPG. The story sets a nice pace and the multiple plots running throughout the book are not over encumbering to the story and help to set up things to come. I love the character development in this series as we get to know more about all of the characters a bit. I'm awaiting with baited breather the next installment in this series.

Lurino says

Nakama LitRPG

Teamwork is the primary flavour of the story, straight from the first book up to the third. While the primary character started off as a lone fighter, he grew to be someone who prioritise his teammates more than himself. All the grinding, special powers, unique loots, and conveniences aside, if you're looking for a story about friendship and awkward attempts to show others that you care about them, this series would be something to fill that niche

Jay Collins says

2.5 stars to 3, not as good as the first book but still okay and I will continue with the series.

nathan powell says

Great take on a adult LitRPG

If you didn't like this because of the adult parts you didn't read the description it said it 2 times lol. I don't like suppliers so I'm just going to say yes its worth a read an any fan looking for something more that the typical PG rating should try it.

Brandon Purcell says

Authors wannabe sex fantasy in the guise of litrpg

I enjoyed the first two books quite a bit, they had their flaws, but I found the story and the game world to be interesting so I continued. Unfortunately as the series progresses the plot weakens and development of the story quits being about the game and focuses almost entirely on how the author can make Alburet have a harem without making it look like the author is trying to gratify his own fantasy. I have zero problems with sex in books, but the author literally weakened the whole plot by making long term testing to everyone (why have Alburet test if everyone else is doing it?). Now there's almost zero reason for him to be in Alpha World. Instead the plot and premise has shifted to let's grind a little bit, listen to Bob who only talks about sex now when he used to be funny, and then it's all about how all but one female wants to convince Alburet to sleep

with him and be his wife. Hopefully the author fixes this in the next installment or I'm done with this series.

Stephen says

Not great but not bad

The author kept with his pattern from the last two books. Focusing more and more on the main character and his sex life then questing or world building. There is a decent amount of the book focused on some character backstory but it really wasn't that interesting. Conflicts that occur in the world while questing or within the new guild feel like they are only in the story to check a block. Each being resolved in the simplest and quickest way you could think of, nothing at all has really been a challenge to Alburet and that is kind of disappointing. The books was enjoyable I guess but didn't really stand out to me compared to the first in the series or other books in genre. If you like the rest in the series it will pass a day or two of reading for you, I'm probably gonna pass on the next book though.

Kyte says

I was a bit disappointed by the Book. While its well written and offers a good flow, i missed actual content in it.

Nothing really happens and i can't shake the feeling that you could skip this book and continue directly with book 4 (when it gets released) without missing out much of the story.

The Book title "Alpha Company" suggest that the focus would be on the founding and management of said clan, however actual interaction of our hero with his clan is sparse. Instead the emphasis stays with the interaction of our heroes group which only gets some development towards the end.

I was also missing some grand plan the hero would follow and work on trough the story.

(view spoiler)

Dave Stone says

Feels like one continuous story at this point

I had Alpha Company in hand when I finished Forming the Company. I switched from one book to the next with out getting up and I can tell you that the transition was smooth and seamless.

The Sex scenes have been dialed down and there is more back story about the other company members. if you've enjoyed book 1 & 2 have no fear, the fun continues with no change in style or tone.

Dave says

Unique premise makes for a very interesting story. The places they are create situations and challenges, but ultimately a story is about the characters and their interaction and growth. I was so excited just from reading the blurb that I immediately bought book 2, and when I finished this first book and came up for air, I immediately bought book 3. I laughed and smiled a lot and occasionally got anxious for the "hero", but I read

all three books in 4 days. Imagine my delight as I write this review to discover the 4th book is available.

Douglas Debner says

I went through all the Alpha World books one right after another. I considered going back and giving specifics for each book but the simple truth is that each book has the same positives and negatives. The negative is that the author doesn't actually care about telling a story. None of his books involve any kind of a resolution. Normally this is an automatic 1 star since this is essentially novel writing 101. Here, however, the author writes in what I think of as a pseudo-travel style. By this I mean that the author emphasizes the journey which takes some of the sting out of failing to reach a destination.

The positive is that the author is a fairly good writer other than his complete blind spot for resolution. The characters and scenes he writes are interesting, which is why I was able to complete the series (at least as much of it currently available). The author does repeatedly hint at some big reveal to come about the MC in the future and the jury is still out on this. The repeated hints are annoying since it is basically the author repeatedly saying to the reader "there's something I'm not telling you" and could be handled better. Still, part of the reason the hints keep coming up is the care with which the author is developing his MC. Therefore it will depend on what is actually revealed to know whether this is a good or bad part of the story.

Bottom line: Not terrible but not great either and lacks resolution.

Brad T. says

great book
